



St. Peter's Academy – Miss Walton's weekly newsletter

UKS2 Staff:

Mrs. Marston – Class 5/6
Miss. Walton – Class 5

Miss. Brownley – Class 6
Mrs. Smith UKS2 Teaching Partner

Date: Friday 22nd April

A summary of this week's learning...

Subject	Key learning points
English	Writing about our Easter holidays, using dictionaries to decipher meanings of words
Maths	Adding and subtracting fractions
RE	The story of creation (Genesis)
Topic	Exploring the map of Alchemy Island
Reading	Inferences from front covers and blurbs

Welcome back to school! Our new topic for the first summer half term is Alchemy Island. There is information on the class page about this if you wish to find out what your child is going to be learning. The main focus is on science, where we will be investigating materials, as well as focusing on the history of gold in history.

Homework for this week:

Spelling – As usual please, spellings will next be tested on Friday 29th April.

Maths – Complete the activity sheet. This is a fluency based exercise on topics that children have learned in maths earlier on in this academic year. Due Friday 29th April.

Topic / English (three-week activity!) – Please see overleaf for the instructions for this homework. This will be due in on **Friday 13th May**.

Have a brilliant weekend, Miss Walton ☺

Alchemy Island topic challenge

You are a film maker and want to produce a movie based on Alchemy Island. Your studio is keen but the set designers are very difficult and unhelpful. Without your help the film might not get made, as if the producer can't visualise the setting, she just won't make the film!

Over to you!

Your task is to make a model of the island. It should show all the key features, in the right scale, so that the set designers have a clear idea of what they need to produce. Your main problem is that the studio is very short of money due to production being stopped during Covid 19. You can only use recycled materials to create your model and they must be ones that are easily available in your own home. The model must be exciting, interesting and whet the appetite of the producer, financial backer and set designers to inspire them to create the movie! Phew, no small challenge!

Step 1

Look at the island map and think carefully about what physical features you will need to create.

- Describe what features you can see.
- What materials will you need?
- How will you create terrain and landscape?
- What will you use to join / build up all the landscape features?
- How will you ensure that everything is to the correct scale?

Step 2

- Draw an annotated diagram of your plan.
- Compile a materials list.
- Create an action / construction list using imperative language.
- Give clear guidelines on how everything should be assembled and in what order.
- Think of a snappy title for your instruction sheet.
- Write up your action plan and ensure that you label everything on your version of Alchemy Island.

Step 3

If you have time, draw an illustration of your island in order to tempt people to invest!

Even better...build your model!